

Coach: Ryan Gardner
Club: Kingston United
Role: Development Coach
Qualf: USSF 'E' (Canada)

| Date: | $30 /$ May/2016 |  |  |
| :--- | :--- | :--- | :--- |
| Time: | $18 \mathrm{~h} \mathrm{00m}$ | Duration: | 00:30 min |
|  |  | Age/Level: | U11-U14 |$\quad$| Session | Dribbling |
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| Objective: |  |

## U11/12 Week 9

## Dribble Gates

## Description:

Set up a number of gates spread out around the working area. Each player has a ball and on the coaches command they dribble through as many gates as possible in a minute or two. Repeat a few times challenging the players to get through more gates than the last time.

## Coaching Points:

1. Hide your laces
2. Keep the ball close
3. Head up
4. Don't kick and chase
5. Change direction


## Jail Break with a Ball

## Description:

Set up (2) $15 \times 10$ yard grids with 1 defender in each. Defenders must stay in their grids. 2 players go at the same time trying to dribble through both grids without losing their balls. Players must use tricks and feints to beat the defenders. If an attcaker loses their ball, they change places with the defender.

## Coaching Points:

1. See the ball/Opponents/Open space
2. Attack opponents straight-on
3. Change of Direction \& Speed
4. Use tricks/feints and skill the beat defenders
5. Sell the feints

## Cops and Robbers

## Description:

Set up a 40X20 grid. All except 2 players line up at one end of the grid. The other 2 (cops) stand in the middle. On the coach's signal, the robbers try to dribble their ball to the other end of the grid. If one of the cops takes a ball from a robber, then the robber becomes a cop too.

## Coaching Points:

1. See the ball/Opponents/Open space
2. Attack opponents straight-on
3. Change of Direction \& Speed
4. Use tricks/feints and skill the beat defenders
5. Sell the feints
